	18. Stationary right foot crescent block; high-section right foot side kick.
RED BELT	19. Stationary left foot reverse crescent block; right foot mid/high-section double front turning kick.
(Must Demonstrate 15-17 and 18-21)	20. Step right; high-section left foot side kick; high-section right
	foot back kick.
	21. Step left into left walking stance with right knife-hand block; right mid section side kick.
	22. Step left into left walking stance with right knife-hand block;
	right high-section side kick.
HIGH RED BELT	23. Jump left forward into sitting stance; left palm block; 1-2
(Must Demonstrate	punch; grab opponent's right shoulder with your right hand;
18-21 and 22-24)	right foot mid-section front turning kick; right high-section
	reverse turning kick; right foot sweep; right reverse punch with yell.
	24. Jump forward left with mid-section right foot front turning kick.
	25. Stationary crescent block; high-section spin kick. (May use
	either leg.)
RECOMMENDED	26. Stationary crescent block; high-section back kick. (May use
BLACK BELT	either leg.)
(Must Demonstrate 25-34)	27. (Opponent punches high.) Drop forward into left walking
	stance with right high-section inward knife-hand strike combination (in fast sequence); grab opponent's right arm;
	pull back as you sweep the right leg with your right hand;
	reverse punch with yell.
	28. Stationary left reverse crescent block; right ball of the foot
	turning kick. (In front of face.)  29. Dodge left forward into walking stance with right grab to
	shoulder; right mid-section double front turning kick; high- section ax kick; left reverse punch with yell.
	30. Jump left into sitting stance with left palm block; 1-2 punch;
	right grab to shoulder; right mid-section double front turning
	kick; high-section ax kick; left reverse punch with yell.
	31. Stationary left reverse crescent block; right mid/high-section double front turning kick; right high-section reverse turning kick.
	32. (Opponent punches high.) Drop forward into left walking
	stance with left high-section knife-hand block and right mid-
	section upset punch combination followed by right high-
	section inward knife-hand strike combination (in fast sequence): grab opponent's right arm; pull back as you sweep the right leg
	with your right hand; reverse punch with yell.
	33. Vertical jumping; right high-section front turning kick.
	34. Jump right forward into sitting stance; left knife-hand block and
	right high-section attack (of your choice) combination; right palm
	strike to face with right foot sweep; right reverse punch with yell.